

Key Words in Computing

In EYFS, we expect children to understand and use the following words or their associated meanings:

Screen, Mouse, Images, Keyboard, Technology, Share, Create, Internet, Collect, Photo, Count, Organise, Choices, Website

| | Autumn | | Spring | | Summer | |
|--------|--|---|--|--|--|--|
| Year 1 | <u>E-Safety</u> | <u>Mouse and</u> <u>Keyboard Skills</u> | Text and Images | <u>Digital Sound</u> | <u>Digital Art</u> | Introducing Programming |
| | personal information sharing permission report trust | mouse trackpad cursor scroll left/right click | add resize position manipulate retrieve | rhythm melody tempo beat create | 3D rotate arrange flip | sequence algorithm predict execute debug |
| Year 2 | <u>E-Safety</u> | <u>Digital Art</u> | <u>Developing</u> <u>Programming</u> | <u>Internet</u> <u>Research</u> | Programming with Scratch Jnr | Text and Images |
| | personal information sharing permission report trust | frame clone onion skin frame rate animation | sequence algorithm predict execute debug | internet browser web-page key words video transcript bullet points | debug execute output input loops | fill select record delete share |

| Year 3 | <u>E-Safety</u> | Text and Images | <u>Digital Art</u> | <u>Infographics</u> | Text editing | Programming in Kodu |
|--------|--|--|---|---|---|---|
| | personal information sharing permission report trust | arrange flip scale narration panel | 3D rotate zoom grid spray | text infographics graphics elements titles | text wrap bullet points word processor format text keyboard shortcuts | inputs Kodu tiles terrain sensing and selection |
| Year 4 | <u>E-Safety</u> | <u>Internet</u> <u>Research</u> | Programming with Scratch | <u>Inside a</u> <u>Computer</u> | <u>Digital Art</u> | <u>Animation</u> |
| | personal information sharing permission report trust | internet browser search engine web address www ranking | input selection sensing debug variables | CPU fan hard drive RAM graphics card | arrange fill text masking opacity | frame clone onion skin timeline frame rate |
| Year 5 | <u>E-Safety</u> | Programming with Scratch | Computer Networks | <u>Digital Sound</u> | Programming robots | Text-based programming |
| | personal information sharing permission report trust | inputs selection sensing variables debug | server router firewall IP address wireless access point | sequences layer tracks samples scales drum patterns | debug algorithms sequences errors logical reasoning | loops variables JavaScript logo function |
| Year 6 | <u>E-Safety</u> | <u>Spreadsheets</u> | BBC Microbit | <u>Programming in</u> <u>Python</u> | <u>Digital Art</u> | <u>Digital</u> <u>advancements</u> |
| | personal information sharing permission report trust | spreadsheet cell filter conditional formatting evaluate | LED processor pins sensor antenna | loop debug syntax print range | crop aspect ratio filters colour editing light editing | desktop devices invention innovation impact |