



Medium Term Planning
Year 4
Summer 2026 First Half Term



English	Mathematics
During Summer 1, Year 4 children will read and draw inspiration for their writing from the book <i>'The Lost Diary of Sami Star'</i> . Our fiction unit involves writing a finding tale. We will also be exploring and writing biographies this half term. Pupils will complete daily reading, handwriting and spelling sessions, whilst grammar and punctuation will be taught during transcription.	In Mathematics, children will deepen their understanding of decimal numbers, making clear links between decimals and fractions. Using our decimal understanding we will then focus on ordering, adding, subtracting and solving problems featuring money. We will continue to practice the times table regularly in preparation for the multiplication check.
Art & Design	Computing
This half term Year 4 will focus on graphic design. Pupils will develop their understanding of the role of a graphic designer, explore a range of digital icons and practice using computer programs to design their own digital icons.	Year 4 will revisit internet research during Computing lessons this half term. We will understand how results are selected and ranked by search engines and develop our internet research skills by using filters.
Design & Technology	Geography
This term Year 4's Design and Technology lessons focus on structures. We will explore a range of free-standing structures and select appropriate materials to create our own structures. Pupils will utilise this knowledge to design and create their own stable, free-standing pavilions.	Year 4 will develop their map reading and orientating skills next half term. We will use maps to locate Plessey Woods, identify human and physical features of the woods using keys on maps and plan the orienteering route we will take around Plessey Woods.
History	Music
We are excited to learn all about the The Shang Dynasty of Ancient China this half term. Pupils will understand how the Shang Dynasty was established, compare how a dynasty is similar/different to other rulings and develop an understanding of what life was like for people within the dynasty.	We are looking forward to exploring the pentatonic scale and composing music drawing inspiration from one of the first films ever made <i>'The Horse in Motion'</i> . Pupils will play a range of pitched and unpitched percussion instruments, and we will learn about different genres of music from across the world.
Personal Social Health & Economics Education (PSHE)	Physical Education (PE)
In PSHE we will discuss and consider economic wellbeing. We will explore choices associated with spending and what makes something good value for money. We will pay particular attention to exploring our career aspirations and what may influence our career choices.	We will begin preparing for sports day by practicing our running and jumping skills this half term. Pupils will develop their running technique, practice changeovers in relays, practice the technique for a range of jump types and measure the distance of their jumps.
Religious Education (RE)	Science
Our RE topic for this half term will focus on the question <i>Why is the Bible the best-selling book of all time?</i> Pupils will use historical knowledge and skills to explore how the Christian bible that exists today was developed. We will explore different extracts from the Bible, how it is used and present our ideas as marketers of the Bible.	This half term our science topic is all about living things and we will be exploring <i>'Classification and Changing Habitats'</i> . Pupils will be able to group animals and plants in various ways, describe different habitats and their inhabitants and recognise the impact that humans and/or natural disasters have on habitats.
In KS2 we learn French in our Modern Foreign Languages Curriculum (MFL)	
We will continue to begin our French lessons by completing retention checks. This half term we will learn the name of twelve classroom objects. Pupils will be able to write and say what they do and do not have in their pencil case.	